# MOS INTEGRATED CIRCUIT $\mu$ PD72852A

# IEEE1394a-2000 COMPLIANT 400 Mbps TWO-PORT PHY LSI

The  $\mu$ PD72852A is a two-port physical layer LSI that complies with the IEEE1394a-2000 specifications.

#### FEATURES

- The two-port physical layer LSI complies with IEEE1394a-2000
- Fully interoperable with IEEE1394 std 1394 Link (FireWire<sup>™</sup>, i.LINK<sup>™</sup>)
- Meets Intel<sup>™</sup> Mobile Power Guideline 2000
- Full IEEE1394a-2000 support includes: Suspend/Resume, connection debounce, arbitrated short bus reset, multi-speed concatenation, arbitration acceleration, fly-by concatenation
- Suspend Debounce timer for ESD
- · "BIAS Detected" signal output
- · Double speed signal filter for BIAS Ringing
- Small package: 64-pin plastic LQFP
  - Super low power: 68 mA (Operating mode)
    - : 115 µA (Suspend mode)
- Data rate: 400/200/100 Mbps
- · Supports PHY pinging and remote PHY access packets
- 3.3 V single power supply (if power not supplied via node: 3.0 V single power supply)
- · 24.576 MHz crystal clock generation, 393.216 MHz PLL multiplying frequency
- · 64-bit flexible register incorporated in PHY register
- · Electrically isolated Link interface
- · Supports LPS/Link-on as part of PHY/Link interface
- · External filter capacitors for PLL not required
- · Extended Resume signaling for compatibility with legacy DV devices
- · System power management by signaling of node power class information
- · Cable power monitor (CPS) is equipped

#### ORDERING INFORMATION

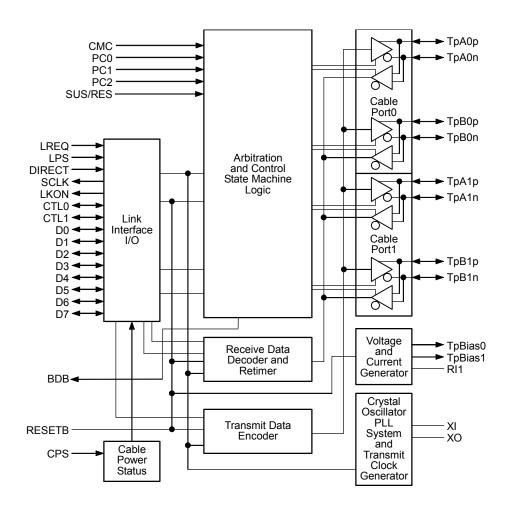
Package

Part number µPD72852AGB-8EU

64-pin plastic LQFP ( $10 \times 10$ )

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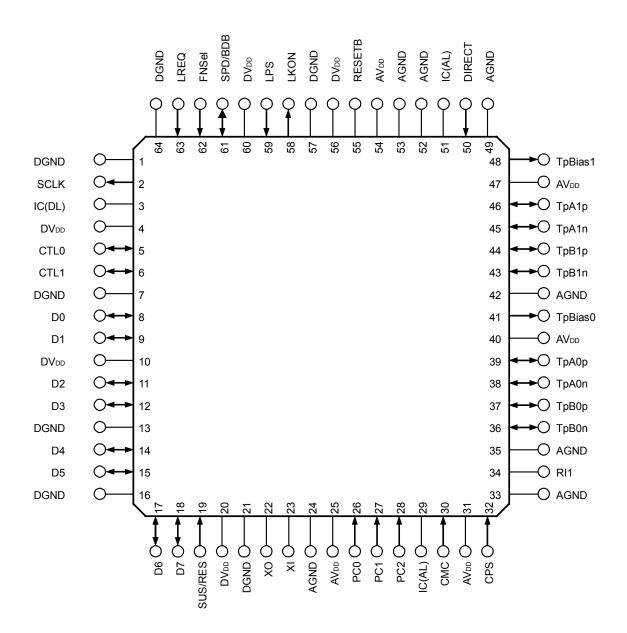
# **BLOCK DIAGRAM**



#### **PIN CONFIGURATION (Top View)**

• μPD72852AGB-8EU

64-pin plastic LQFP (10 × 10)



# PIN NAME

| AGND    | : Analog GND                                     |
|---------|--|
| AVDD    | : Analog Power                                   |
| CMC     | : Configuration Manager Capable                  |
| CPS     | : Cable Power Status                             |
| CTL0    | : Link Interface Control (bit 0)                 |
| CTL1    | : Link Interface Control (bit 1)                 |
| D0-D7   | : Data Input/Output                              |
| DGND    | : Digital GND                                    |
| DIRECT  | : PHY/Link Isolation Barrier Control Input       |
| DVdd    | : Digital VDD                                    |
| FNSel   | : Function Select                                |
| IC(AL)  | : Internally Connected (Low Clamped)             |
| IC(DL)  | : Internally Connected (Low Clamped)             |
| LKON    | : Link-on Signal Output                          |
| LPS     | : Link Power Status Input                        |
| LREQ    | : Link Request Input                             |
| PC0-PC2 | : Power Class Set Input                          |
| RESETB  | : Power-on Reset Input                           |
| RI1     | : Reference Power Set, Connect Resistor 1        |
| SCLK    | : Link Control Output Clock                      |
| SPD/BDB | : Speed Select input / BIAS Detected output      |
| SUS/RES | : Suspend/Resume Function Select                 |
| TpA0n   | : Port 0 Twisted Pair Cable A Negative Phase I/O |
| ТрА0р   | : Port 0 Twisted Pair Cable A Positive Phase I/O |
| TpA1n   | : Port 1 Twisted Pair Cable A Negative Phase I/O |
| ТрА1р   | : Port 1 Twisted Pair Cable A Positive Phase I/O |
| TpB0n   | : Port 0 Twisted Pair Cable B Negative Phase I/O |
| ТрВ0р   | : Port 0 Twisted Pair Cable B Positive Phase I/O |
| TpB1n   | : Port 1 Twisted Pair Cable B Negative Phase I/O |
| ТрВ1р   | : Port 1 Twisted Pair Cable B Positive Phase I/O |
| TpBias0 | : Port 0 Twisted Pair Output                     |
| TpBias1 | : Port 1 Twisted Pair Output                     |
| XI      | : Crystal Oscillator Connection XI               |
| XO      | : Crystal Oscillator Connection XO               |
|         |  |

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# **1. PIN FUNCTIONS**

#### 1.1 Cable Interface Pins

| Name    | Pin No. | I/O | Function   |  |  |  |
|---------|---------|-----|--|--|--|--|
| ТрА0р   | 39      | I/O | Port 0 twisted pair cable A positive phase I/O   |  |  |  |
| TpA0n   | 38      | I/O | Port 0 twisted pair cable A negative phase I/O   |  |  |  |
| ТрВ0р   | 37      | I/O | Port 0 twisted pair cable B positive phase I/O   |  |  |  |
| TpB0n   | 36      | I/O | Port 0 twisted pair cable B negative phase I/O   |  |  |  |
| TpA1p   | 46      | I/O | Port 1 twisted pair cable A positive phase I/O   |  |  |  |
| TpA1n   | 45      | I/O | Port 1 twisted pair cable A negative phase I/O   |  |  |  |
| ТрВ1р   | 44      | I/O | Port 1 twisted pair cable B positive phase I/O   |  |  |  |
| TpB1n   | 43      | I/O | ort 1 twisted pair cable B negative phase I/O  |  |  |  |
| SUS/RES | 19      | I   | Suspend/Resume function select   |  |  |  |
|         |         |     | 1: Suspend/Resume on (IEEE1394a-2000 compliant)  |  |  |  |
|         |         |     | 0: Suspend/Resume off (P1394a draft 1.3 compliant)   |  |  |  |
| CPS     | 32      | I   | Cable power status   |  |  |  |
|         |         |     | Connect to the cable through a 390 k $\Omega$ resistor and to GND through a 100 k $\Omega$ resistor. |  |  |  |
|         |         |     | 0: Cable power fail  |  |  |  |
|         |         |     | 1: Cable power on  |  |  |  |

# 1.2 Link Interface Pins

| Name   | Pin No. | I/O                                      | Function  |  |  |
|--|---------|--|---|--|--|
| D0   | 8       | I/O                                      | Data input/output (bit 0)   |  |  |
| D1   | 9       | I/O                                      | Data input/output (bit 1)   |  |  |
| D2   | 11      | I/O                                      | Data input/output (bit 2)   |  |  |
| D3   | 12      | I/O                                      | Data input/output (bit 3)   |  |  |
| D4   | 14      | I/O                                      | Data input/output (bit 4)   |  |  |
| D5   | 15      | I/O                                      | Data input/output (bit 5)   |  |  |
| D6   | 17      | I/O                                      | Data input/output (bit 6)   |  |  |
| D7   | 18      | I/O                                      | Data input/output (bit 7)   |  |  |
| CTL0   | 5       | I/O                                      | Link interface control (bit 0)  |  |  |
| CTL1   | 6       | I/O                                      | Link interface control (bit 1)  |  |  |
| LREQ   | 63      | I  | Link request input  |  |  |
| SCLK   | 2       | 0  | Link control output clock   |  |  |
|  |         |  | LPS 1: 49.152 MHz output  |  |  |
|  |         |  | LPS 0: Clamp to 0 (The clock signal will be output within 25 $\mu$ sec after change to "0") |  |  |
| LPS  | 59      | I  | Link power status input   |  |  |
|  |         |  | 0: Link power off   |  |  |
|  |         |  | 1: Link power on (PHY/Link direct connection)   |  |  |
| LKON   | 58      | 58 O Link-on signal output               |   |  |  |
|  |         |  | Link-on signal is 6.144 MHz clock output.   |  |  |
|  |         |  | Please refer to 4.2 Link-on Indication.   |  |  |
| DIRECT 50 I PHY/Link isolation barrier control input |         | PHY/Link isolation barrier control input |   |  |  |
|  |         |  | 0: Isolation barrier  |  |  |
|  |         |  | 1: PHY/Link direct connection   |  |  |

# **1.3 Control Pins**

| Name   | Pin No. | I/O | Function  |
|--------|---------|-----|---|
| PC0    | 26      | I   | Power class set input   |
| PC1    | 27      | I   | This pin status will be loaded to Pwr_class bit which allocated to PHY register 4H. |
| PC2    | 28      | I   | IEEE1394a-2000 chapter [4.3.4.1]  |
| CMC    | 30      | I   | Configuration manager capable setting   |
|        |         |     | This pin status will be loaded to Contender bit which allocated to PHY register 4H. |
|        |         |     | 0: Non contender  |
|        |         |     | 1: Contender  |
| RESETB | 55      | I   | Power-on reset input  |
|        |         |     | Connect to GND through a 0.1 $\mu$ F capacitor.                                     |
|        |         |     | 0: Reset  |
|        |         |     | 1: Normal   |
| FNSel  | 62      | I   | Function Select   |
|        |         |     | 0: #61 acts as SPD  |
|        |         |     | 1: #61 acts as BDB  |
| SPD    | 61      | I   | Speed select ( When FNSel set to 0 ; $\mu$ PD72852A compliant)                      |
|        |         |     | 0: MAX. S200  |
|        |         |     | 1: MAX. \$400   |
| BDB    | 61      | 0   | BIAS Detected (Logical Inverse)   |
|        |         |     | 0: BIAS is detected after suspend debounce timer.                                   |
| 1      |         |     | 1: BIAS is not detected.  |

\_\_\_\_\_

# 1.4 IC

| Name   | Pin No. | I/O | Function                           |
|--------|---------|-----|------------------------------------|
| IC(AL) | 29, 51  | -   | Internally Connected (Low Clamped) |
|        |         |     | Connect to GND.                    |
| IC(DL) | 3       | -   | Internally Connected (Low Clamped) |
|        |         |     | Connect to GND.                    |

# 1.5 Power Supply Pins

| Name | Pin No.                    | I/O | Function                |
|------|----------------------------|-----|-------------------------|
| AVDD | 25, 31, 40, 47, 54         | -   | Analog power            |
| AGND | 24, 33, 35, 42, 49, 52, 53 | -   | Analog GND              |
| DVDD | 4, 10, 20, 56, 60          | -   | Digital V <sub>DD</sub> |
| DGND | 1, 7, 13, 16, 21, 57, 64   | -   | Digital GND             |

# 1.6 Other Pins

| Name    | Pin No. | I/O | Function   |  |  |
|---------|---------|-----|--|--|--|
| TpBias0 | 41      | 0   | Port 0 twisted pair output                               |  |  |
| TpBias1 | 48      | 0   | Port 1 twisted pair output                               |  |  |
| RI1     | 34      | -   | Resistor connection pin1 for reference current generator |  |  |
|         |         |     | onnect to GND through a 9.1 k $\Omega$ resistor.         |  |  |
| XI      | 23      | -   | rystal oscillator connection XI                          |  |  |
| ХО      | 22      | -   | Crystal oscillator connection XO                         |  |  |

# 2. PHY REGISTERS

# 2.1 Complete Structure for PHY Registers

|      | 0           | 1                       | 2     | 3            | 4           | 5          | 6          | 7          |
|------|-------------|-------------------------|-------|--------------|-------------|------------|------------|------------|
| 0000 |             |                         | Physi | cal_ID       |             |            | R          | PS         |
| 0001 | RHB         | IBR                     |       |              | Gap_        | count      |            |            |
| 0010 |             | Extended (7)            |       | Reserved     |             | Total_     | _ports     |            |
| 0011 |             | Max_speed               |       | Reserved     |             | De         | lay        |            |
| 0100 | Link_active | Contender               |       | Jitter       |             |            | Pwr_class  |            |
| 0101 | Watchdog    | ISBR                    | Loop  | Pwr_fail     | Timeout     | Port_event | Enab_accel | Enab_multi |
| 0110 |             |                         |       | Rese         | erved       |            |            |            |
| 0111 | Page_select |                         |       | Reserved     | Port_select |            |            |            |
| 1000 |             |                         |       | Register0 (p | age_select) |            |            |            |
| 1001 |             |                         |       | Register1 (p | age_select) |            |            |            |
| 1010 |             |                         |       | Register2 (p | age_select) |            |            |            |
| 1011 |             |                         |       | Register3 (p | age_select) |            |            |            |
| 1100 |             |                         |       | Register4 (p | age_select) |            |            |            |
| 1101 |             | Register5 (page_select) |       |              |             |            |            |            |
| 1110 |             | Register6 (page_select) |       |              |             |            |            |            |
| 1111 |             |                         |       | Register7 (p | age_select) |            |            |            |

# Figure 2-1. Complete Structure of PHY Registers

| Table 2-1. | Bit Field Description ( | (1/3) |
|------------|-------------------------|-------|
|------------|-------------------------|-------|

| Field       | Size | R/W | Reset value | Description  |
|-------------|------|-----|-------------|--|
| Physical_ID | 6    | R   | 000000      | Physical_ID value selected from Self_ID period.                    |
| R           | 1    | R   | 0           | If this bit is 1, the node is root.                                |
|             |      |     |             | 1: Root  |
|             |      |     |             | 0: Not root  |
| PS          | 1    | R   |             | Cable power status.  |
|             |      |     |             | 1: Cable power on  |
|             |      |     |             | 0: Cable power off   |
| RHB         | 1    | R/W | 0           | Root Hold -off bit. If 1, becomes root at the bus reset.           |
| IBR         | 1    | R/W | 0           | Initiate bus reset.  |
|             |      |     |             | Setting to 1 begins a long bus reset.                              |
|             |      |     |             | Long bus reset signal duration: 166 $\mu$ sec.                     |
|             |      |     |             | Returns to 0 at the beginning of bus reset.                        |
| Gap_count   | 6    | R/W | 111111      | Gap count value.   |
|             |      |     |             | It is updated by the changes of transmitting and receiving the PHY |
|             |      |     |             | configuration packet Tx/Rx.  |
|             |      |     |             | The value is maintained after first bus reset.                     |
|             |      |     |             | After the second bus reset it returns to reset value.              |
| Extended    | 3    | R   | 111         | Shows the extended register map.                                   |

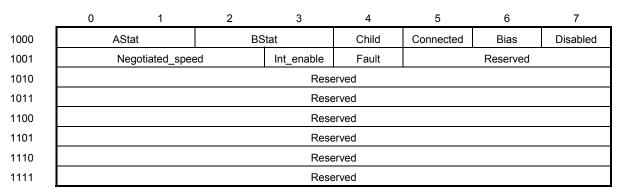
Table 2-1. Bit Field Description (2/3)

| Field       | Size | R/W | Reset value | Description  |  |  |
|-------------|------|-----|-------------|--|--|--|
| Total_ports | 4    | R   | 0010        | Supported port number.   |  |  |
|             |      |     |             | 0010: 2 ports  |  |  |
| Max_speed   | 3    | R   | See         | Indicate the maximum speed that this node supports.                            |  |  |
|             |      |     | Description | Set variable by SPD pin (61 pin).  |  |  |
|             |      |     |             | When SPD = "0" then 001: 98.304 and 196.608 Mbps.                              |  |  |
|             |      |     |             | When SPD = "1" then 010: 98.304, 196.608 and 393.216 Mbps.                     |  |  |
| Delay       | 4    | R   | 0000        | Indicate worst case repeating delay time. 144 + (Delay $\times$ 20) = 144 nsec |  |  |
| Link_active | 1    | R/W | 1           | Link active.   |  |  |
|             |      |     |             | 1: Enable  |  |  |
|             |      |     |             | 0: Disable   |  |  |
|             |      |     |             | The logical AND status of this bit and LPS pin.                                |  |  |
|             |      |     |             | State will be referred to "L bit" of Self-ID Packet#0.                         |  |  |
| Contender   | 1    | R/W | See         | Contender.   |  |  |
|             |      |     | Description | "1" indicate this node support bus manager function. This bit will be referred |  |  |
|             |      |     |             | to "C bit" of Self-ID Packet#0.  |  |  |
|             |      |     |             | The reset data is depending on CMC pin setting.                                |  |  |
|             |      |     |             | CMC pin condition  |  |  |
|             |      |     |             | 1: Pull up (Contender)   |  |  |
|             |      |     |             | 0: Pull down (Non Contender)   |  |  |
| Jitter      | 3    | R   | 010         | The difference of repeating time (MaxMin.). $(2+1) \times 20 = 60$ nsec        |  |  |
| Pwr_class   | 3    | R/W | See         | Power class.   |  |  |
|             |      |     | Description | Please refer to IEEE1394a-2000 [4.3.4.1].                                      |  |  |
|             |      |     |             | This bit will be referred to Pwr field of Self-ID Packet#0.                    |  |  |
|             |      |     |             | The reset data will be determined by PC0-PC2 Pin status.                       |  |  |
| Watchdog    | 1    | R/W | 0           | Watchdog Enable.   |  |  |
|             |      |     |             | This bit serves two purposes.  |  |  |
|             |      |     |             | When set to 1, if any one port does resume, the Port_event bit becomes 1.      |  |  |
|             |      |     |             | This function has no effect when SUS/RES (19 pin) = "0".                       |  |  |
|             |      |     |             | To determine whether or not an interrupt condition shall be indicated to the   |  |  |
|             |      |     |             | Link. On condition of LPS = 0 and Watchdog = 0, LKON as interrupt of Loop,     |  |  |
|             |      |     |             | Pwr_fail, Timeout is not output. This function has effect both when SUS/RES    |  |  |
|             |      |     |             | (19 pin) = "1" or "0".   |  |  |
| ISBR        | 1    | R/W | 0           | Initiate short (arbitrated) bus reset.   |  |  |
|             |      |     |             | Setting to 1 acquires the bus and begins short bus reset.                      |  |  |
|             |      |     |             | Short bus reset signal output : 1.3 $\mu$ sec                                  |  |  |
|             |      |     |             | Returns to 0 at the beginning of the bus reset.                                |  |  |
| Loop        | 1    | R/W | 0           | Loop detection output.   |  |  |
|             |      |     |             | 1: Detection   |  |  |
|             |      |     |             | Writing 1 to this bit clears it to 0.  |  |  |
|             |      |     |             | Writing 0 has no effect.   |  |  |
| Pwr_fail    | 1    | R/W | 1           | Power cable disconnect detect.   |  |  |
|             |      |     |             | It becomes 1 when there is a change from 1 to 0 in the CPS bit.                |  |  |
|             |      |     |             | Writing 1 to this bit clears it to 0.  |  |  |
|             |      |     |             | Writing 0 has no effect.   |  |  |

| Table 2-1. | Bit Field Description (3/3) |
|------------|-----------------------------|
|            |                             |

| Field       | Size | R/W | Reset value | Description  |  |
|-------------|------|-----|-------------|--|--|
| Timeout     | 1    | R/W | 0           | Arbitration state machine time-out.  |  |
|             |      |     |             | Writing 1 to this bit clears it to 0.  |  |
|             |      |     |             | Writing 0 has no effect.   |  |
| Port_event  | 1    | R/W | 0           | Set to 1 when the Int_enable bit in the register map of each port is 1 and there |  |
|             |      |     |             | is a change in the ports connected, Bias, Disabled and Fault bits.               |  |
|             |      |     |             | Set to 1 when the Watchdog bit is 1 and any one port does resume.                |  |
|             |      |     |             | Writing 1 to this bit clears it to 0.  |  |
|             |      |     |             | Writing 0 has no effect.   |  |
|             |      |     |             | This bit is not settable when SUS/RES (19 pin) = "0".                            |  |
| Enab_accel  | 1    | R/W | 0           | Enables arbitration acceleration.  |  |
|             |      |     |             | Ack-acceleration and Fly-by arbitration are enabled.                             |  |
|             |      |     |             | 1: Enabled   |  |
|             |      |     |             | 0: Disabled  |  |
|             |      |     |             | If this bit changes while the bus request is pending, the operation is not       |  |
|             |      |     |             | guaranteed.  |  |
| Enab_multi  | 1    | R/W | 0           | Enable multi-speed packet concatenation.   |  |
|             |      |     |             | Setting this bit to 1 follows multi-speed transmission.                          |  |
|             |      |     |             | When this bit is set to 0, the packet will be transmitted with the same speed as |  |
|             |      |     |             | the first packet.  |  |
| Page_select | 3    | R/W | 000         | Select page address between 1000 to 1111.  |  |
|             |      |     |             | 000: Port Status Page  |  |
|             |      |     |             | 001: Vendor ID Page  |  |
|             |      |     |             | 111: Vendor Dependent Page   |  |
|             |      |     |             | Others: Unused   |  |
| Port_select | 4    | R/W | 0000        | Port Selection.  |  |
|             |      |     |             | Selecting 000 (Port Status Page) with the Page_select selects the port.          |  |
|             |      |     |             | Selecting 111 (Vendor Dependent Page) with the Page_select have to select        |  |
|             |      |     |             | the Port 1.  |  |
|             |      |     |             | 0000: Port 0   |  |
|             |      |     |             | 0001: Port 1   |  |
|             |      |     |             | Others: Unused   |  |
| Reserved    | -    | R   | 000         | Reserved. Read as 0.   |  |

# 2.2 Port Status Page (Page 000)

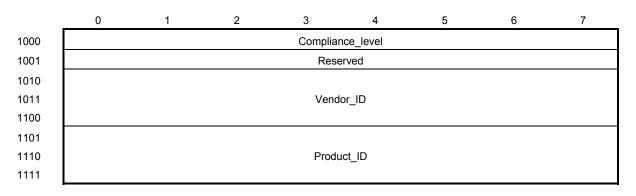


#### Figure 2-2. Port Status Page

# Table 2-2. Bit Field Description

| Field       | Size | R/W | Reset value | Description  |  |
|-------------|------|-----|-------------|--|--|
| AStat       | 2    | R   | XX          | A port status value.   |  |
|             |      |     |             | 00: invalid, 10: "0"   |  |
|             |      |     |             | 01: "1", 11: "Z"   |  |
| BStat       | 2    | R   | ХХ          | B port status value.   |  |
|             |      |     |             | 00: invalid, 10: "0"   |  |
|             |      |     |             | 01: "1", 11: "Z"   |  |
| Child       | 1    | R   |             | Child node status value.   |  |
|             |      |     |             | 1: Connected to child node   |  |
|             |      |     |             | 0: Connected to parent node  |  |
| Connected   | 1    | R   | 0           | Connection status value.   |  |
|             |      |     |             | 1: Connected   |  |
|             |      |     |             | 0: Disconnected  |  |
| Bias        | 1    | R   |             | Bias voltage status value.   |  |
|             |      |     |             | 1: Bias voltage  |  |
|             |      |     |             | 0: No bias voltage   |  |
| Disabled    | 1    | R/W | See         | The reset value is set to 0: Enabled.  |  |
|             |      |     | Description |  |  |
| Negotiated_ | 3    | R   |             | Shows the maximum data transfer rate of the node connected to this port.         |  |
| speed       |      |     |             | 000: 100 Mbps  |  |
|             |      |     |             | 001: 200 Mbps  |  |
|             |      |     |             | 010: 400 Mbps  |  |
| Int_enable  | 1    | R/W | 0           | When set to 1, the Port_event is set to 1 if any of this port's Connected, Bias, |  |
|             |      |     |             | Disabled or Fault bits change state.   |  |
|             |      |     |             | This bit has no effect when SUS/RES (19 pin) = "0".                              |  |
| Fault       | 1    | R/W | 0           | Set to 1 if an error occurs during Suspend/Resume.                               |  |
|             |      |     |             | Writing 1 to this bit clears it to 0.  |  |
|             |      |     |             | Writing 0 has no effect.   |  |
|             |      |     |             | This bit has no effect when SUS/RES (19 pin) = "0"                               |  |
| Reserved    | -    | R   | 000         | Reserved. Read as 0.   |  |

# 2.3 Vendor ID Page (Page 001)



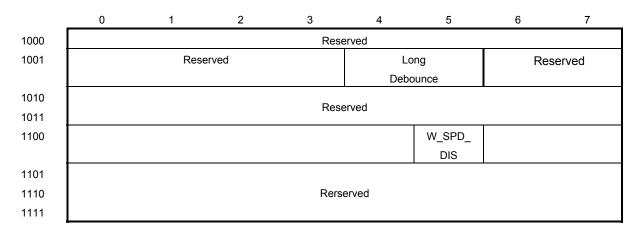
#### Figure 2-3. Vendor ID Page

# Table 2-3. Bit Field Description

| Field            | Size | R/W | Reset value | Description                          |  |
|------------------|------|-----|-------------|--------------------------------------|--|
| Compliance_level | 8    | R   | 0000001     | According to IEEE1394a-2000.         |  |
| Vendor_ID        | 24   | R   | 00004CH     | Company ID Code value, NEC IEEE OUI. |  |
| Product_ID       | 24   | R   |             | Product code.                        |  |
| Reserved         | -    | R   | 000         | Reserved. Read as 0.                 |  |

# 2.4 Vendor Dependent Page (Page 111 : Port\_select 0000)

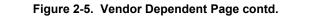
#### Figure 2-4. Vendor Dependent Page

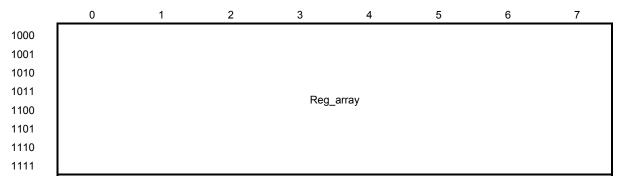


| Field         | Size | R/W | Reset value | Description   |  |
|---------------|------|-----|-------------|---|--|
| Long Debounce | 2    | R/W | 00b         | 00: suspend debounce timer sets to 420 ns                                 |  |
|               |      |     |             | 11: suspend debounce timer sets to 1000 ns.                               |  |
| W_SPD_DIS     | 1    | R/W | 0           | 0: NOT Receive Double speed signal  |  |
|               |      |     |             | Only First speed signal will be repeated for next port and packet will be |  |
|               |      |     |             | decoded by highest speed within received.                                 |  |
|               |      |     |             | 1: Receive Double speed signal (IEEE1394a-2000 complient).                |  |
|               |      |     |             | Second speed signal will be applied for repeating /decoding.              |  |

#### Table 2-4. Bit Field Description

# 2.5 Vendor Dependent Page (Page 111 : Port\_select 0001)





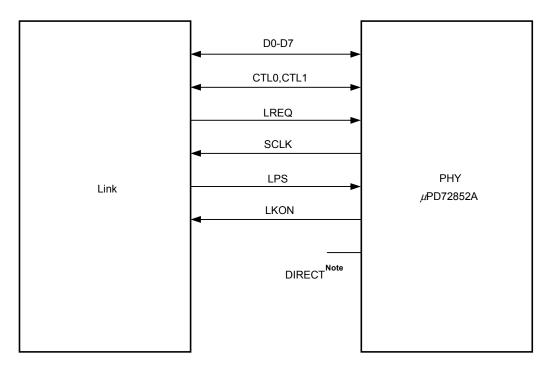
| Table 2-5. | <b>Bit Field Description</b> |
|------------|------------------------------|
|------------|------------------------------|

| Field     | Size | R/W | Reset value | Description                          |
|-----------|------|-----|-------------|--------------------------------------|
| Reg_array | 64   | R/W | 0           | This register array is possible R/W. |

# 3. INTERNAL FUNCTION

# 3.1 Link Interface

#### 3.1.1 Connection Method





NoteClamping to VDD provides direct connection to Link.Clamping to GND connects through isolation barrier to Link.The isolation barrier connection circuit is described in 3.1.7 Isolation Barrier.

#### 3.1.2 LPS (Link Power Status)

LPS is a function to monitor the On/Off status of the Link power supply. After 1.2  $\mu$ sec or more, LPS is Low, the PHY/Link is reset and D and CTL are output Low (when the isolation barrier is Hi-Z). After 2.5  $\mu$ sec or more, LPS is Low, moreover, the PHY stops the supply of SCLK and SCLK outputs Low (when the isolation barrier is Hi-Z).

#### 3.1.3 LREQ, CTL0, CTL1 and D0-D7 Pins

LREQ : Indicates that a request is received from Link.

- CTL0, CTL1 : Bi-directional pin which controls the functions between the PHY/Link interface.
- D0-D7 : Bi-directional pin which controls the data Transfer/Receive status signal, and the speed code Transfer/Receive status signal.

# 3.1.4 SCLK

49.152 MHz clock supplied by PHY for the PHY/Link interface synchronization.

# NEC

# 3.1.5 LKON

When the Link power is off, it outputs a clock of 6.144 MHz. LKON outputs under the following conditions: LPS is Low and the internal PHY register of the Link\_active bit is 0.

- Link-on packet is received.
- Any bit of Loop, Pwr\_fail, Timeout or Port\_event is the PHY internal register becomes 1, and moreover either LPS or Link\_active bit is 0.

When LPS is asserted, LKON returns to Low.

#### 3.1.6 DIRECT

Set DIRECT to Low for using the isolation barrier.

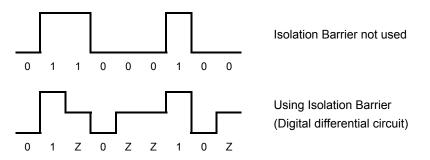
#### 3.1.7 Isolation Barrier

The IEEE1394 cable holds signals for Data/Strobe in addition to power and ground.

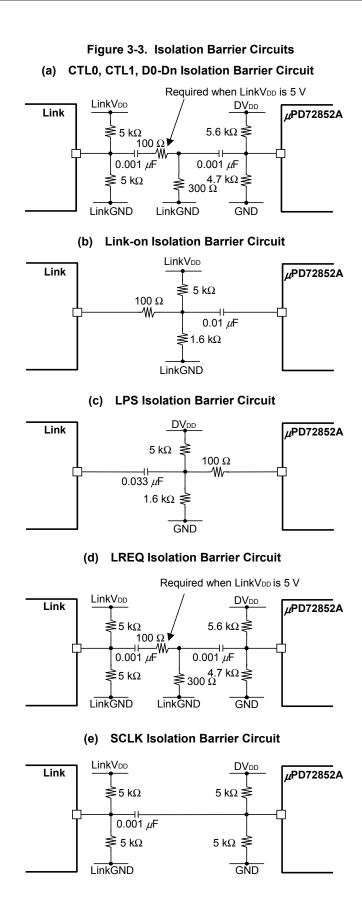
When the ground potential is different between connecting devices, the DC and AC current flows through the ground line in the cable and there is a possibility of malfunction due to ground difference between the two PHY.

The  $\mu$ PD72852A uses the isolation barrier to couple the AC between the PHY/Link interface to overcome the ground difference problem. Connecting the DIRECT pin to Low enables the digital differential circuit of the  $\mu$ PD72852A. The differential circuit propagates only the change in the signal; the interface will be driven only during transitions High  $\rightarrow$  Low or Low  $\rightarrow$  High. The interface will assume the high impedance state when there is no signal change. The  $\mu$ PD72852A uses Schmitt trigger input buffers for D, CTL, LREQ and LPS pins to prevent noise when the bus assumes a high impedance state.

The digital differential circuit and the Schmitt trigger input buffers are needed on the Link layer controller LSI to implement the isolation barrier.



#### Figure 3-2. Waveforms of the Isolation Barrier



The Operating range of the power supply voltage is between 3.0 V and 3.45 V. Please refer to **IEEE1394a-2000 [5A.8.4]**.

# 3.2 Cable Interface

# 3.2.1 Connections

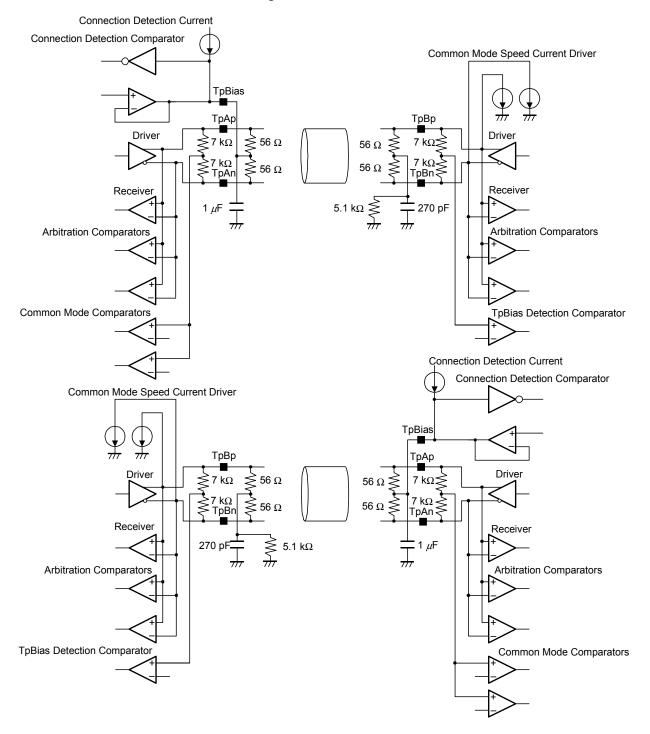


Figure 3-4. Cable Interface

#### 3.2.2 Cable Interface Circuit

Each port is configured with two twisted-pairs of TpA and TpB.

TpA and TpB are used to monitor the state of the Transmit/Receive line, control signals, data and cables.

During transmission to the IEEE1394 bus, the Data/Strobe signal received from the Link layer controller is encoded, converted from parallel to serial and transmitted.

While receiving from the IEEE1394 bus, the Data/Strobe signal from TpA, TpB is converted from serial to parallel after synchronization by SCLK, then transmitted to the Link layer controller in 2/4/8 bits according to the data rate of 100/200/400 Mbps.

The bus arbitration for TpA and TpB and the state of the line are monitored by the built-in comparator. The state of the IEEE1394 bus is transmitted to the state machine in the LSI.

#### 3.2.3 Unused Ports

TpAp, TpAn : Not connected TpBp, TpBn : GND TpBias : Not connected

#### 3.2.4 CPS

Connect an external resistor of 390 k $\Omega$  between the CPS pin and the power cable, and an external resistor of 100 k $\Omega$  between the CPS pin and GND to monitor the power of the power cable.

If the cable power falls under 7.5 V there is an indication to the Link layer controller that the power has failed.

#### 3.3 Suspend/Resume

#### 3.3.1 Suspend/Resume On Mode (SUS/RES = "H")

There are two ways of transition from the active status to the suspended status.

One is when the receipt of a remote command packet that sets the initiate suspend command. After that, the PHY transmits a remote confirmation packet with the ok bit set, subsequently signals TX\_SUSPEND to the connected peer PHY with the port which specified by the port field in the remote command packet, and then the PHY port transitions to the suspended state.

The other is when the receipt of a RX\_SUSPEND or RX\_DISABLE\_NOTIFY signal. When the port observes RX\_SUSPEND, it transmits TX\_SUSPEND to the active ports.

The TX\_SUSPEND transmitted propagates until it reaches a leaf node. The PHY port transitions to the suspended state. The propagation of the suspended domain may be blocked by a PHY compliant with IEEE1394a-2000, a disabled or a suspended port.

Any one of a number of reasons may cause a suspended port to attempt to resume normal operations:

- · Bias is detected and there is no fault condition;
- A resume packet is received or transmitted by the PHY;
- · A remote command packet that sets the resume port command is received; or
- Either port of a node without active ports detects bias.

#### 3.3.2 Suspend/Resume Off Mode (SUS/RES = "L")

- Remote command packet is ignored.
- Resume packet is ignored.
- Disabled, Int\_enable and resume\_int bits in PHY register are ignored.
- Responses to Remote access packet.
- Detects the connection of the port in TpBias.
- Output the 1.85 V voltage of the port in TpBias.

# 3.4 PLL and Crystal Oscillation Circuit

#### 3.4.1 Crystal Oscillation Circuit

To supply the clock of 24.576 MHz ± 100 ppm, use an external capacitor of 10 pF and a crystal of 50 ppm.

#### 3.4.2 PLL

The crystal oscillator multiplies the 24.576 MHz frequency by 16 (393.216 MHz).

#### 3.5 CMC

CMC shows the bus manager function which corresponds to the c bit of the Self\_ID packet and the Contender bit in the PHY register when the input is High.

The value of CMC can be changed with software through the Link layer; this pin sets the initial value during Poweron Reset. Use a pull-up or pull-down resistor of 10 k $\Omega$ , based on the device's specification.

#### 3.6 PC0-PC2

The PC0-PC2 pin corresponds to the power field of the Self\_ID packet and Pwr\_class in the PHY register. Refer to Section 4.3.4.1 of the IEEE1394a-2000 specification for information regarding the Pwr\_class. The value of Pwr can be changed with software through the Link layer controller; this pin sets the initial value during Power-on Reset. Use a pull-up or pull-down resistor of 10 k $\Omega$  based on the application.

#### 3.7 RESETB

Connect an external capacitor of 0.1  $\mu$ F between the RESETB pin and GND. If the voltage drops below 0 V, a reset pulse is generated. All of the circuits are initialized, including the contents of the PHY register.

#### 3.8 RI1

Connect an external resistor of 9.1 k $\Omega$  between the RI1 pin and GND to limit the LSI's current.

# 4. PHY/LINK INTERFACE

#### 4.1 Initialization of Link Power Status (LPS) and PHY/Link Interface

The LPS pin monitors the On/Off status of the Link power state. This pin is used during the PHY/Link interface Enable/Disable (initialization).

#### Reset

When the LPS input pin is Low for TLPS\_RESET:

- CTL0, CTL1 and D0-D7 output Low (When the isolation barrier is Hi-Z).
- SCLK continuously supplies the clock signal to the Link.

#### Disable

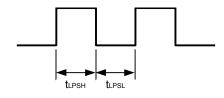
When the LPS input pin is Low for TLPS\_DISABLE:

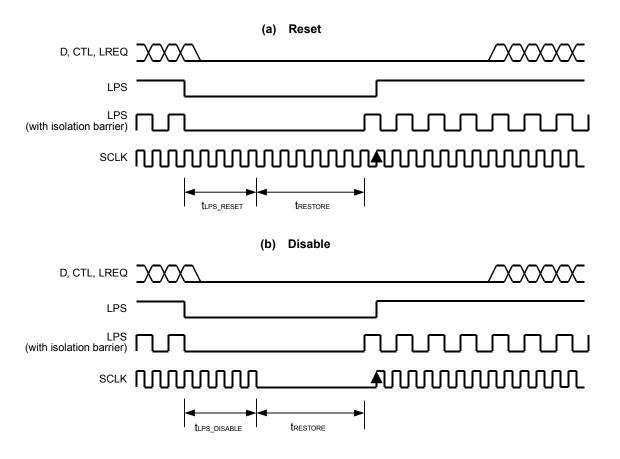
- CTL0, CTL1, D0-D7 continue to output Low as TLPS\_RESET has already occurred (When the isolation barrier is Hi-Z).
- SCLK to Link stops and it outputs Low (When the isolation barrier is Hi-Z).

| Parameter   | Symbol       | MIN. | MAX. | Unit |
|---|--------------|------|------|------|
| LPS = Low propagation delay (with isolation barrier)  | tlpsl        | 0.09 | 1.00 | μs   |
| LPS = High propagation delay (with isolation barrier) | tlpsh        | 0.09 | 1.00 | μs   |
| Reset active  | tlps_reset   | 1.2  | 2.75 | μs   |
| Disable active  | tlps_disable | 25   | 30   | μs   |
| Setup time when using isolation barrier               | trestore     | 15   | 20   | μs   |

#### Table 4-1. LPS Timing Parameters

| Figure 4-1. LP | PS Waveform when | Connected to | <b>Isolation Barrier</b> |
|----------------|------------------|--------------|--------------------------|
|----------------|------------------|--------------|--------------------------|





#### Figure 4-2. PHY/Link Interface Reset and Disable

#### 4.2 Link-on Indication

When the power supply of Link is off (LPS is Low and the internal PHY register Link\_active bit is 0), the pin LKON outputs a clock of 6.144 MHz according to the following conditions:

- Link-on packet is received.
- When any bit of the μPD72852A PHY register's loop, Pwr\_fail, Timeout or Port\_event becomes 1, and either LPS or the Link\_active bit is 0.

| Table 4-2. | Link-on | Timing |
|------------|---------|--------|
|------------|---------|--------|

| Parameter   | MIN. | MAX. | Unit |
|---|------|------|------|
| Frequency   | 4    | 8    | MHz  |
| Duty Cycle  | 40   | 60   | %    |
| Propagation delay before the Link becomes active (LPS is    |      | 500  | ns   |
| asserted and the Link_active bit in the PHY register is 1). |      |      |      |

• If LPS or the Link\_active bit is 0, the Link is considered inactive.

When the Link is inactive and any of Loop, Pwr\_fail, Timeout, Port\_event becomes 1, then Link-on is asserted High.

- When the Link is active (both LPS and Link\_active become 1) and Loop, Pwr\_fail, Timeout and Port\_event become 1, Status transfer is sent on the PHY/Link interface.
- The µPD72852A activates the PHY/Link interface when LPS is 1, regardless of the value of the Link active bit.

# 4.3 PHY/Link Interface Operation (CTL0, CTL1, LREQ, D0-D7)

The PHY/Link Interface consists of the following operations:

- Status transfer to the Link layer controller by CTL
- Transmit packet
- Receive packet
- Request from the Link layer controller by LREQ

#### 4.3.1 CTL0, CTL1

CTL0, CTL1 controls the PHY/Link interface as shown in the Table 4-3.

#### Table 4-3. CTL Controls PHY

| CTL0,CTL1 | Туре                                     | Content                                     |  |
|-----------|--|---|--|
| 00        | ldle                                     | PHY is in idle function                     |  |
| 01        | Status                                   | PHY transmitting status information to Link |  |
| 10        | Receive PHY receiving data from the Link |   |  |
| 11        | Grant                                    | PHY allows Link to transmit data            |  |

This is the operation by which, after Grant, the Link obtains the right to control the interface.

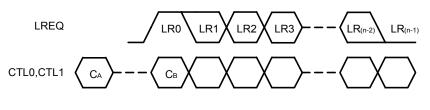
#### Table 4-4. CTL Controls Link

| CTL0,CTL1 | Туре     | Content   |  |
|-----------|----------|---|--|
| 00        | Idle     | Link completes the packet transmission and releases the PHY/Link interface. |  |
| 01        | Hold     | 1) Link transmits Hold until the data is ready for transmission.            |  |
|           |          | 2) Link transmits the interface connect packet.                             |  |
| 10        | Transmit | Link transmits the data to PHY.   |  |
| 11        | -        | Not used.   |  |

#### 4.3.2 LREQ

Access to the PHY register and the bus is controlled from the Link layer controller through the LREQ pin of PHY.

#### Figure 4-3. LREQ and CTL Timing



 $C_A$  : CTL before generation of LREQ  $C_B$  : CTL during LREQ execution

# (1) LREQ format

# • Bus Request

| Bit | Туре    | Content                                   |  |
|-----|---------|---|--|
| 0   | start   | Signal that starts a request : 1          |  |
| 1-3 | request | Bus request type:                         |  |
|     |         | 000: ImmReq acknowledge packet transmit   |  |
|     |         | 001: IsoReq isochronous packet transmit   |  |
|     |         | 010: PriReq cycle start packet transmit   |  |
|     |         | 011: FairReq asynchronous packet transmit |  |
| 4-6 | speed   | Transmit speed:                           |  |
|     |         | 000: 100 Mbps                             |  |
|     |         | 010: 200 Mbps                             |  |
|     |         | 100: 400 Mbps                             |  |
|     |         | other: reserved                           |  |
| 7   | stop    | End request signal : 0 (optional)         |  |

#### Table 4-5. Bus Request Format

# PHY Register Read Request

#### Table 4-6. Read Request Register Format

| Bit | Туре           | Content                          |  |
|-----|----------------|----------------------------------|--|
| 0   | start          | Signal that starts a request : 1 |  |
| 1-3 | request        | Read Request.                    |  |
|     |                | 100 : ReadReq                    |  |
| 4-7 | access address | PHY register address.            |  |
| 8   | stop           | End request signal : 0           |  |

#### PHY Register Write Request

#### Table 4-7. Write Request Register Format

| Bit  | Туре           | Content                          |  |
|------|----------------|----------------------------------|--|
| 0    | start          | Signal that starts a request : 1 |  |
| 1-3  | request        | Write Request.                   |  |
|      |                | 101 : WriteReq                   |  |
| 4-7  | access address | PHY register address.            |  |
| 8-15 | write data     | Write data.                      |  |
| 16   | stop           | End request signal : 0           |  |

#### Acceleration Controller

| Bit | Туре           | Content                              |  |
|-----|----------------|--------------------------------------|--|
| 0   | start          | Signal that starts a request : 1     |  |
| 1-3 | request        | 110 : Acc Ctrl accelerate controller |  |
| 4   | access address | 0: Accelerate disable                |  |
|     |                | 1: Accelerate enable                 |  |
| 5   | stop           | End request signal : 0               |  |

#### Table 4-8. Acceleration Controller Request Format

#### Table 4-9. Request Type List

| Bit | Туре    | Content  |  |
|-----|---------|--|--|
| 000 | ImmReq  | Used to acknowledge packet transmit.   |  |
|     |         | When Idle is detected, PHY immediately controls the bus.                     |  |
| 001 | IsoReq  | Used to transmit isochronous packet.   |  |
|     |         | PHY does arbitration after isochronous gap is detected and acquires the bus. |  |
| 010 | PriReq  | Used for Cycle master request.   |  |
| 011 | FairReq | Fair request.  |  |
| 100 | RdReg   | PHY register read request.   |  |
| 101 | WrReg   | PHY register write request.  |  |
| 110 | AccCtrl | Disable/enable of arbitration acceleration.                                  |  |
| 111 | -       | Unused.  |  |

For the Link to execute Priority request and Fair, start the request using LREQ when CTL0, CTL1 becomes idle, after one clock. When request is acknowledged, the  $\mu$ PD72852A outputs Grant to CTL0, CTL1.

The Link of cycle master uses PriReq to transmit the cycle start packet. IsoReq transmits the isochronous packet.

IsoReq becomes effective only as follows:

- The transmission of the cycle start packet is performed on the same isochronous period as Receive. (The period until the subaction gap is detected.)
- During isochronous packet Transmit or Receive.

The  $\mu$ PD72852A cancels IsoReq with the subaction gap detection or bus reset. To meet the timing, do not issue the IsoReq to PHY when CRC operation is performed.

The Link cancel method is described later.

After the packet is received, Link issues ImmReq as the acknowledge packet transmission. The purpose is to prevent another node from detecting subaction gap as ACK\_RESPONSE\_TIME. The  $\mu$ PD72852A acquires the bus after packet receive and returns Grant to CTL0, CTL1. When CRC fails, before Link detects Grant, assert 3 Idle cycles to CTL0, CTL1.

When the bus reset is generated, the unprocessed requests are canceled.

The  $\mu$ PD72852A updates the data of the Write request register and the contents of the Read register are changed. The contents of the register of the specified address are output to the Link as a status transfer in the Read request register, When the status transmission is interrupted by transmitting/receiving packets, the status transmission will re-start from the first bit after completing the transmit/receive of the packets.

The bus request (ImmReq, IsoReq, PriReg, FairReq) is completed (in case of ImmReq, IsoReq, when the subaction gap is detected) when the packet is transmitted or canceled by canceling the bus request.

#### (2) LREQ rules

The Link request and the status of the serial bus are asynchronous; the bus request can be canceled by the status of the serial bus.

The following rules apply to a request by LREQ:

- Link cannot issue a bus request (ImmReq, IsoReq, PriReq, FairReq) if Grant is given to an LREQ request or until the Link's request is canceled. The request can be canceled by the μPD72852A if it detects subaction gap at ImmReq, IsoReq.
- Do not issue a RdReg or WrReg request when the status transmission is not completed by the Read request register.
- All of the bus requests (ImmReq, IsoReq, PriReq, FairReq) are canceled by a bus reset.

In addition, there is a limitation in the request of LREQ according to the state of CTL as shown in Table 4-10.

| Request        | State of CTL in CA to | LREQ issues          | Note  |
|----------------|-----------------------|----------------------|---|
|                | which LREQ is allowed | permission when Link |   |
|                | when PHY drives CTL   | drives CTL           |   |
| Fair, Priority | Idle, Status          | wrong                | Fair, Priority request cannot be issued until the             |
|                |                       |                      | unprocessed bus request is completed.                         |
| Immediate      | Receive, Idle         | wrong                | Link issues the request after completing the decoding of      |
|                |                       |                      | Destination_ID, when the acknowledge packet is ready.         |
|                |                       |                      | After the packet is received, it is necessary to transmit the |
|                |                       |                      | first bit of the request within four cycles.                  |
| Isochronous    | any                   | correct              | If the isochronous packet transmission is prepared for the    |
|                |                       |                      | isochronous period, it is issued.                             |
|                |                       |                      | Do not issue the request to transmit the isochronous          |
|                |                       |                      | packet appending to the currently transmitted isochronous     |
|                |                       |                      | packet (Using Hold).  |
| Register Read  | any                   | correct              | Do not issue this request if the unprocessed Read request     |
| Register Write |                       |                      | has not been completed.                                       |
| AccCtrl        | any                   | correct              | To set acceleration bit 0:                                    |
|                |                       |                      | When the isochronous period starts, if the Enab_accel bit     |
|                |                       |                      | is one, Cycle slave should adjust accelerate bit to 0.        |
|                |                       |                      |   |
|                |                       |                      | To set acceleration bit 1:                                    |
|                |                       |                      | Do not set the cycle master.                                  |
|                |                       |                      | It is issued when the isochronous period ends.                |

#### Table 4-10. Rules for Other Requests

| Request                                    | State of CTL in CB after<br>LREQ was issued | Operation of the PHY  |
|--|---|---|
| Fair, Priority                             | Receive                                     | <ul> <li>Hold the request if the acceleration of arbitration packet transmitted with<br/>enable is 8 bits (ACK).</li> <li>Except for 8 bits, the requests are ignored.</li> </ul> |
|  |   | Ignore the request when the acceleration of arbitration is disabled.  |
|  | Grant                                       | Arbitration Won.  |
|  | Idle, Status                                | Excluding when the bus reset is generated, Hold the requests.   |
| Immediate                                  | Grant                                       |   |
|  | Receive                                     | The packet is being transmitted to Link. Request Hold.  |
|  | Idle, Status                                | Excluding when the bus reset is generated, hold the request.  |
| Isochronous                                | Transmit Idle (driven by Link)              | Request Hold.   |
|  | Grant                                       | Arbitration Won.  |
|  | Receive                                     | Request Hold.   |
|  | Status                                      | Request is ignored when sub-action gap is detected.   |
|  | Idle  |   |
| Register Read                              | Any (driven by Link)                        |   |
|  | Grant                                       | Request Hold.   |
|  | Receive                                     | Request Hold.   |
|  | Status                                      | Hold the request until the corresponding register value is returned.  |
|  | Idle  |   |
| Register Write,<br>Acceleration<br>control | Any   | Request is completed.   |

| Table 4-11. PHY Oper | ration Before LREQ Request | to the CTL Function Changes |
|----------------------|----------------------------|-----------------------------|
|----------------------|----------------------------|-----------------------------|

# 4.3.3 SCLK Timing

#### Table 4-12. SCLK Timing

| Timing Constant      | Comment  | MIN. | MAX. | Unit       |
|----------------------|--|------|------|------------|
| BUS_TO_LINK_DELAY    | Period from receiving RX_DATA_PREFIX until                           | 2    | 9    | SCLK cycle |
|                      | Receive to CTL is output.  |      |      |            |
| DATA_PREFIX_TO_GRANT | Period when the Grant is output to CTL after                         |      | 25   | SCLK cycle |
|                      | TX_DATA_PREFIX is output to a port.                                  |      |      |            |
| LINK_TO_BUS_DELAY    | NK_TO_BUS_DELAY Period when TX_DATA_END is output to all ports after |      | 5    | SCLK cycle |
|                      | transmitting the packet by Link after idle was asserted              |      |      |            |
|                      | to CTL.  |      |      |            |
| MAX_HOLD             | Maximum period when Hold can be asserted by Link                     |      | 47   | SCLK cycle |
|                      | to confirm Grant.  |      |      |            |

# 4.4 Acceleration Control

Enable of ack-acceleration and fly-by on the same isochronous period may create a problem. The isochronous cycle may extend unintentionally when transmitting the asynchronous packet by a node using ack-acceleration and flyby.

To avoid this problem, Link should control Disable/Enable of these enhancements (ack-Acceleration, fly-by), by Acceleration Control requests. Cycle master cannot issue the Acceleration Control request.

The enhancements should not be used from the generation of the local cycle synchronization event to the confirmation of cycle start. In this period, all Links except for Cycle Master use Acceleration Control as follows:

- Do not issue Fair nor Priority request to Link after generating local cycle synchronization, if the Acceleration Control request's Accelerate bit is not set to 0.
- Link must not use Hold when transmitting continuous primary asynchronous packet after the Acknowledge packet, except after ack\_pending to complete the split transaction.
- Ending the Link during the isochronous period issues the acceleration control request to set the Accelerate bit to 1, enabling these enhancements.

The  $\mu$ PD72852A does not require setting the Acceleration Control during isochronous transmit to enable the isochronous request fly-by acceleration.

It is not necessary to issue Acceleration Control request when the cycle master is absent from the serial bus. These enhancements are enabled if the Enab\_accel bit in the PHY register is set. The  $\mu$ PD72852A supports Variable Acceleration controlled by the Acceleration Control during power-on reset.

#### 4.5 Transmit Status

Pin D0, D1 of the  $\mu$ PD72852A transmits status information to the Link. Status is asserted to CTL while transmitting Status. The status transmission is interrupted if the serial bus receives a packet which contains states other than status to CTL. Between two status transmissions, assert Idle to CTL for at least one SCLK cycle.

The  $\mu$ PD72852A transmits status in 16 bits as follows:

- · In response to the register request
- After deciding the new Physical\_ID for the Self\_ID period resetting the bus (after a Self\_ID packet is transmitted)

The event indication is the only 4-bit transmission of the  $\mu$ PD72852A.

Figure 4-4. Status Timing



| Bit(s) | Name            | Description  |
|--------|-----------------|--|
| 0      | ARB_RESET_GAP   | Arbitration Reset gap detect   |
| 1      | SUBACTION_GAP   | Subaction gap detect   |
| 2      | BUS_RESET_START | Bus reset detect   |
| 3      | Phy_interrupt   | Either of the following states is detected:<br>• The topology of the bus is a loop<br>• Voltage drop on the power cable<br>• Arbitration state machine timeout<br>• Port Event |
| 4-7    | Address         | PHY register address   |
| 8-15   | Data            | Register data  |

#### Table 4-13. Status Data Format

The bits already transmitted are set to 0.

**Example** If the status transmission is interrupted after S0, S1 bit was transmitted, then in the next status transfer, S0, S1 becomes 0.

Therefore one of the following situations will occur when the  $\mu$ PD72852A re-transmits status after an interruption of the status transmission:

- At least one bit of S0-S3 is 1
- · The PHY register data contains the interrupt status information

The status transmission always begins with S0, S1.

If the Link executes read request, and Subaction gap and arbitration reset gap are detected, priority is given to the transmission of gap status, postponing the response to the register read request.

# NEC

# 4.6 Transmit

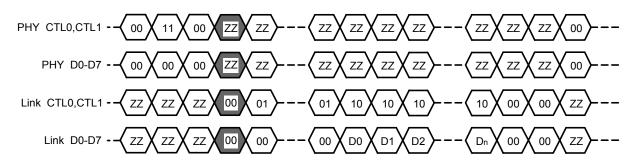
The  $\mu$ PD72852A arbitrates the serial bus using Link's LREQ.

- When the μPD72852A acquires the bus, a Grant period of 1 SCLK is executed to CTL0, CTL1. After that, an Idle period of 1 SCLK cycle is executed.
- Link controls the interface executing Idle, Hold of Transmit to CTL0, CTL1 after 1 SCLK cycle when Grant from PHY is detected.
- Before asserting Hold and Transmit, assert 1 Idle cycle. Do not execute Idle for 2 or more cycles.
- If the packet transmit is not ready, the Hold period can be extended up to MAX\_HOLD.
- The  $\mu$ PD72852A outputs DATA\_PREFIX to the serial bus while Hold is being asserted to CTL.
- When the packet transmit is ready, Link outputs the first bit of the packet and Transmit is asserted to CTL at the same time.
- After transmitting the last bit of the packet, Link outputs for Idle or Hold to CTL for 1 cycle. After that, it outputs Idle for 1 cycle.

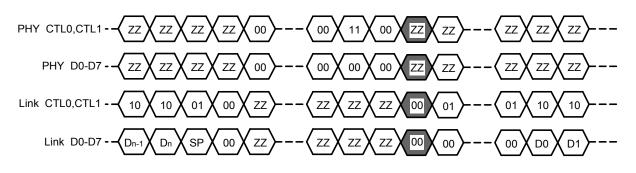
When PHY/Link releases the bus, output Low to CTL and D0-D7 within 1 cycle.

#### Figure 4-5. Transmit Timing

#### (a) Single Packet



#### (b) Concatenated Packet



Note In case of packet transmission after Grant, before actual transmission, Hold does not need to be asserted.

Link can transmit continuous packets without releasing the bus.

- Hold is asserted to CTL. This function is used when the Link transmits continuous packets after acknowledge and isochronous packets. Link outputs the transfer rate signal of the following packet to D0-D7 and asserts Hold simultaneously.
- After Hold is detected by MIN\_PACKET\_SEPARATION, the µPD72852A outputs Grant to CTL.

- Link controls the interface by generating Idle, Hold or Transmit to CTL0, CTL1, after 1 SCLK cycle when Grant from PHY is detected.
- Assert 1 Idle cycle before asserting Hold and Transmit (do not output 2 or more Idle cycles). When the packet
  transmission is not ready, assert Hold. The Hold output period after Grant is detected should not exceed the
  period provided by MAX\_HOLD.

The following limitations exist though Link can transmit the concatenated packet with a different transfer rate. Link cannot transmit other than S100 connecting packets after S100 (concatenated) packets have been transmitted. A new request to transmit must be issued in order to transmit S100 packets at a transfer rate of S200 or more.

If the Enab\_Multi bit in the PHY register is 0, the  $\mu$ PD72852A assumes the same speed as the first packet, for all of the concatenated packets.

At the end of packet transmission, Link asserts Idle to CTL for a period of 2 cycles.

After sampling Idle from Link, the  $\mu$ PD72852A asserts Idle to CTL for a period of 1 cycle.

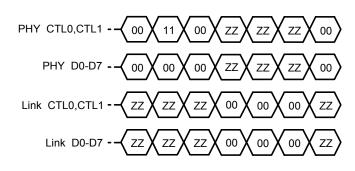
#### 4.7 Cancel

This section describes how Link operates, when after the bus has been acquired by the request of LREQ, there is no data transmission. In this case, a Null packet with no data is transmitted to the serial bus (DATA\_PREFIX  $\rightarrow$  DATA END).

Following are two method for canceling the Link:

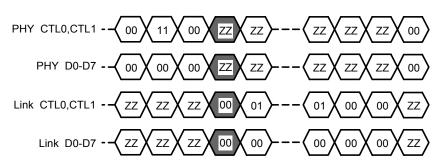
1. As explained in Section 4.6, the Link outputs Idle or Hold, then outputs Transmit to CTL after confirming Grant. Here, the Link asserts Idle for two cycles to CTL, then switches to high impedance.

The  $\mu$ PD72852A confirms Cancel at the second Idle cycle. To prevent the bus from switching to high impedance, a third Idle cycle is needed.



#### Figure 4-6. Link Cancel Timing (After Grant)

To cancel after asserting Hold, assert Idle between two cycles; it switches to high impedance. This method cancels the packet transmission connection (concatenated) after Grant is received. The μPD72852A cancels with the next Idle cycle of Hold. To prevent CTL from switching to high impedance, assert a second Idle cycle.



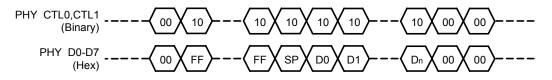
# Figure 4-7. Link Cancel Timing (After Hold)

#### 4.8 Receive

This section shows the operation when the packet is received from the serial bus.

- When the μPD72852A detects DATA\_PREFIX on the serial bus, it asserts receive to CTL and all of the D pins assume the logic value of 1.
- The µPD72852A shows the speed code of the transfer rate ahead of the packet using bits D0-D7. Transmitting the speed code with the speed signal is the protocol of the PHY/Link interface. The speed code is not included in the CRC calculation.
- The  $\mu$ PD72852A continues to assert Receive to CTL until the packet is finally transmitted.
- Idle is asserted to CTL, indicating completion of the packet transmission.

#### Figure 4-8. Receive Timing



The packet transfer rate of the serial bus depends on the topology of the bus. The  $\mu$ PD72852A checks if the node can receive at the faster transfer rate. At this time, DATA\_PREFIX  $\rightarrow$  DATA\_END is transmitted to the  $\mu$ PD72852A. After DATA\_PREFIX is transmitted to the Link, Receive from the serial bus is completed, asserting Idle.

Table 4-14 shows the speed code encoding.

#### Table 4-14. Speed Encoding

| D0          | -D7      | Data rate   |  |  |  |  |
|-------------|----------|-------------|--|--|--|--|
| Transmitted | Observed |             |  |  |  |  |
| 0000000     | 00xxxxxx | S100        |  |  |  |  |
| 0100000     | 0100xxxx | S200        |  |  |  |  |
| 01010000    | 01010000 | S400        |  |  |  |  |
| 1111111     | 11xxxxxx | Data Prefix |  |  |  |  |

# 5. CABLE PHY PACKET

The node on the serial bus transmits and receives the PHY packet to control the bus.

The PHY packet is composed of 2 quadlets (64-bit); the second quadlet (32-bit) contains the inverse value of the first quadlet.

The PHY packet is transmitted at a transfer rate of S100. All of the PHY packets received from the serial bus are transmitted to the Link.

Though the PHY packet from the  $\mu$ PD72852A is transmitted to the Link, the PHY packet which was transmitted from the Link of the node is not transmitted to the Link.

There are four types of PHY packets, as follows:

- Self\_ID packet
- Link-on packet
- PHY configuration packet
- Extended PHY packet

The Self\_ID packet transmitted automatically by the µPD72852A is also transmitted to the Link of a local node.

The  $\mu$ PD72852A PHY packet Receive from the serial bus operates similar to the PHY packet transmitted by the Link (when the packet transmission to the Link is executed).

#### 5.1 Self\_ID Packet

During the Self\_ID phase of the initialization or when the Ping packet responds, the  $\mu$ PD72852A transmits the Self\_ID packet.

| Figure 5-1. Sell ID Facket Format | Figure 5-1. | Self_ID Packet Fo | rmat |
|-----------------------------------|-------------|-------------------|------|
|-----------------------------------|-------------|-------------------|------|

| 10 |   | I | ĥ | bhy_l | D | I | 0 | L |   | I | ga  | р_с<br>Г | cnt   |     | I   |      | sp     |     | rsv    | с  |   | p | wr | I | 00 |   | p1 |   | p2 |   | i | m |
|----|---|---|---|-------|---|---|---|---|---|---|-----|----------|-------|-----|-----|------|--------|-----|--------|----|---|---|----|---|----|---|----|---|----|---|---|---|
| ı  | 1 | I | ı | I     | ı | 1 |   | I | 1 | 1 | Log | gica     | al Ir | ive | rse | of t | ne fii | rst | quadle | et | ī | 1 | 1  | ı | I  | ı | 1  | i | I  | I | ĺ |   |

| Field   | Description  |
|---------|--|
| phy_ID  | Physical ID of the node.   |
| L       | Logical product of Link_active and LPS in the PHY register.                          |
| gap_cnt | Gap_count value in the PHY register.   |
| sp      | Physpeed 10 (corresponds to 98.304, 196.608, 393.216 Mbps).                          |
| с       | C bit values in the PHY register.  |
| pwr     | pwr value in the PHY register.   |
|         | 000: The node does not need the power supply. No power repeat.                       |
|         | 001: Obtains power supply for the node. Can supply 15 W or more.                     |
|         | 010: Obtains power supply for the node. Can supply 30 W or more.                     |
|         | 011: Obtains power supply for the node. Can supply 45 W or more.                     |
|         | 100: The node consumes 3 W maximum power.  |
|         | 110: The node consumes 3 W maximum power. At least 3 W are necessary to enable Link. |
|         | 111: The node consumes 3 W maximum power. At least 7 W are necessary to enable Link. |
| i       | It shows that the node issued Bus Reset and the bus was reset.                       |
| m       | Read as 0.   |
| rsv     | Read as 00.  |

#### Table 5-1. Self\_ID Packet

# 5.2 Link-on Packet

The µPD72852A outputs the Link-on signal of 6.144 MHz from the pin LKON when receiving the Link-on packet.

#### Figure 5-2. Link-on Packet Format

| 01 | phy_ID |     |   |   |  | 0 | 000 |    | C     | 0000 |      |       | 00     | 000   |      |    | 00 | 000 |   | C | 0000 | ) | 0000 |  |   |  |  |
|----|--------|-----|---|---|--|---|-----|----|-------|------|------|-------|--------|-------|------|----|----|-----|---|---|------|---|------|--|---|--|--|
|    |        |     |   | 1 |  | 1 |     |    | 1     | 1    | 1    | 1     |        | 1     | 1    | 1  |    | 1   | 1 | 1 |      |   |      |  | 1 |  |  |
|    | 1      | 1 1 | 1 | 1 |  | 1 |     | Lo | gical | Inve | erse | of th | ne fir | st qu | adle | ət |    | 1   | 1 | 1 | 1    |   |      |  | 1 |  |  |

#### Table 5-2. Link-on Packet

| Field  | Description  |
|--------|--|
| phy_ID | Physical_ID of the destination of the Link-on packet |

#### 5.3 PHY Configuration Packet

Use the PHY configuration packet to set the gap count for the bus.

#### Figure 5-3. PHY Configuration Packet Format

| 00 | root_ID | R T | gap_cnt            | 0000                 | 0000 | 0000 | 0000 |
|----|---------|-----|--------------------|----------------------|------|------|------|
|    |         |     | Logical Inverse of | of the first quadlet |      |      |      |

#### Table 5-3. PHY Configuration Packet

| Field   | Description   |
|---------|---|
| root_ID | Sets the Physical_ID node as root contender (for the next reset).   |
| R       | When this bit is set to 1 and the Phyisical_ID of the node corresponds to the rootID of this packet, the      |
|         | $\mu$ PD72852A sets the force_root bit. The force_root bit is cleared if there is discrepancy.                |
| т       | If this bit is 1, the gap_cnt value of this packet is used as the gap_count value. The gap_count value must   |
|         | not be cleared by the following bus reset, set the gap_count_reset_disable flag in the $\mu$ PD72852A to      |
|         | TRUE.   |
| gap_cnt | When this packet is received, the gap count is set to this value. While it remains effective for the next bus |
|         | reset, it will be cleared by the second bus reset to 3FH.   |

**Remark** Applying 0 to both R,T, regards the following packets as extended PHY packets, the PHY configuration is not recognized.

# 5.4 Extended PHY Packet

An extended PHY packet is defined when both the R (in the PHY configuration packet) and T bits are transmitted as 0. The extended PHY packet does not influence the force\_root\_bit and the gap\_count bit on any node.

Following are the types of extended PHY packets:

- · Ping packet
- Remote access packet
- · Remote reply packet
- Remote command packet
- Remote confirmation packet
- Resume packet

#### 5.4.1 Ping Packet

When the  $\mu$ PD72852A receives the Ping packet, it will transmit the Self\_ID packet within the RESPONSE\_TIME.

| Figure | 5-4. | Ping | Packet | Format |
|--------|------|------|--------|--------|
|--------|------|------|--------|--------|

| 00 | phy_ID | 1 1 | 00 | type (0)  | 00           | 0000            | 0000 | 0000 | 0000 |
|----|--------|-----|----|-----------|--------------|-----------------|------|------|------|
|    |        |     |    | Logical I | nverse of tl | he first quadle | et   |      |      |

#### Table 5-4. Ping Packet

| Field  | Description   |
|--------|---|
| phy_ID | Physical ID of the destination node of the Ping packet  |
| type   | Indicates that there is a Ping packet with a value of 0 |

#### 5.4.2 Remote Access Packet

The Remote access packet reads information in the PHY register of another node. The PHY specified by the Remote access packet transmits the value in the register using the Remote Reply packet.

#### Figure 5-5. Remote Access Packet Format

| 00  |   | þ | hy_l | D |   |   | 00 |   |   | ty | be  |      |      | pa  | ge   |    |      | F    | oor | t    |   | I   | eg |   |   |     |   | re | se | rve | d |   |          |
|-----|---|---|------|---|---|---|----|---|---|----|-----|------|------|-----|------|----|------|------|-----|------|---|-----|----|---|---|-----|---|----|----|-----|---|---|----------|
| 1   | 1 | 1 |      |   |   |   |    |   | 1 |    |     | 1    |      | 1   |      |    |      | 1    |     |      |   |     |    | 1 |   |     |   |    |    |     |   |   | <u> </u> |
|     |   |   |      |   |   |   |    |   |   |    | _og | ical | Inve | rse | of t | he | firs | st q | ua  | dlet |   |     |    |   |   |     |   |    |    |     |   |   |          |
| 1 1 |   | 1 | 1    | 1 | 1 | 1 |    | 1 | 1 |    |     | 1    | 1    | 1   |      | 1  |      | 1    |     | 1    | 1 | - 1 |    | 1 | 1 | - 1 | 1 | 1  | 1  |     | 1 | 1 | 1        |

#### Table 5-5. Remote Access Packet

| Field  | Description  |
|--------|--|
| phy_ID | Physical ID of the destination node of the Remote access packet              |
| type   | 1 = read register (base register), 5 = read register (page register)         |
| page   | Specifies the page of the PHY register                                       |
| port   | Specifies the register of each port in the PHY register                      |
| reg    | Specifies the address when reading the base register.                        |
|        | In case of the Page and port registers, specifies the address with 1000+reg. |

# 5.4.3 Remote Reply Packet

The  $\mu$ PD72852A transmits the value in the register by using the Remote reply packet as a response to the Remote access packet.

### Figure 5-6. Remote Reply Packet Format

| 00 | phy_ID | 00 | type      | page          | port            | reg | data |
|----|--------|----|-----------|---------------|-----------------|-----|------|
|    |        | ĺ  | Logical I | nverse of the | e first quadlet |     |      |

### Table 5-6. Remote Reply Packet

| Field  | Description  |
|--------|--|
| phy_ID | Physical ID of the node (Node's original packet transmit)                  |
| type   | 3 = register read (base register), 7 = read register (page register)       |
| page   | Used when specifying the page of the PHY register                          |
| port   | Used to specify the register of each port in the PHY register              |
| reg    | Specifies the address when reading the base register.                      |
|        | In case of the Page and port registers, specify the address with 1000+reg. |
| data   | Contents of the specified register   |

### 5.4.4 Remote Command Packet

Use the Remote command packet to operate the function of the port of the PHY of another node.

### Figure 5-7. Remote Command Packet Format

| 00 |   | I | р | hy_ | ID | 1 |   | 00 |   | I | typ | ce( | 8)  | I   |    |     | 0   | 00  |      |      |      |     | po | rt  | I  |  | I | 00 | 00 |   | 1 | 1 | 0 | 00 | 0 | 1 |   | cn | n | b |
|----|---|---|---|-----|----|---|---|----|---|---|-----|-----|-----|-----|----|-----|-----|-----|------|------|------|-----|----|-----|----|--|---|----|----|---|---|---|---|----|---|---|---|----|---|---|
|    | i | i | 1 | I   | 1  | 1 | I | I  | I | ĺ |     | Lo  | ogi | cal | In | ive | rse | e o | f th | ne ' | firs | t q | ua | dle | et |  | Ī |    |    | Í | 1 | 1 |   |    |   |   | 1 | Ī  |   |   |

### Table 5-7. Remote Command Packet

| Field  | Description   |
|--------|---|
| phy_ID | Physical ID of the destination packet   |
| type   | Extended PHY packet type; set to 8 for Remote command packet  |
| port   | Port of the PHY of the operating node   |
| cmnd   | Command<br>0: NOP<br>1: Disables the port after transmission of the TX_DISABLE_NOTIFY<br>2: Suspend initiator<br>4: Clears to 0 the Fault bit of the port<br>5: Enables the port<br>6: Resumes the port |

## 5.4.5 Remote Confirmation Packet

The  $\mu$ PD72852A transmits the Remote confirmation when the Remote command packet is received, responding whether cmnd can be executed.

### Figure 5-8. Remote Confirmation Packet Format

| 00 | phy_ID | 00  | type(A16)  | 000           | port            | 000 | fo | c b | d | ok | cmnd      |
|----|--------|-----|------------|---------------|-----------------|-----|----|-----|---|----|-----------|
|    |        | 1 1 | Logical li | nverse of the | e first quadlet |     |    | i   |   |    | <br>i 1 1 |

### Table 5-8. Remote Confirmation Packet

| Field  | Description   |
|--------|---|
| phy_ID | Physical ID of the node (node's original packet transmit)           |
| type   | Extended PHY packet type; set to A16 for Remote confirmation packet |
| port   | Port set from the Remote command packet                             |
| f      | Fault bit value of the PHY register of this port                    |
| с      | Connected bit value of the PHY register of this port                |
| b      | Bias bit value of the PHY register of this port                     |
| d      | Disable bit value of the PHY register of this port                  |
| ok     | 1 indicates executing; otherwise it is 0                            |
| cmnd   | Specifies the command value with the Remote command packet          |

### 5.4.6 Resume Packet

When the  $\mu$ PD72852A receives the Resume packet, all of the ports that were suspended resume the connection. The Resume packet does the broadcast.

### Figure 5-9. Resume Packet Format

| 00 | Ι.  | r | hy_l | D |   |   | 00 | typ   | be ( | F1  | 6)   |      | 0   | 0  |       |      | 000  | 0  |     |    |   | 00 | 00 |   |   | 00 | 00 |   |   |   | 000 | 00 |  |
|----|-----|---|------|---|---|---|----|-------|------|-----|------|------|-----|----|-------|------|------|----|-----|----|---|----|----|---|---|----|----|---|---|---|-----|----|--|
|    |     | 1 |      |   |   |   |    | <br>- | L    | .og | lica | l In | ver | se | of tl | ne f | irst | qu | adl | et |   |    |    |   |   |    |    | _ |   |   |     |    |  |
|    | 1 1 | 1 |      | 1 | 1 | 1 |    | 1     |      | -   | 1    | 1    |     |    | 1     | 1    | 1    | -  | 1   | 1  | 1 |    | 1  | 1 | 1 |    | 1  | 1 | 1 | 1 | 1   |    |  |

### Table 5-9. Resume Packet

| Field  | Description  |
|--------|--|
| phy_ID | Physical ID of the original packet transmit            |
| type   | Extended PHY packet type; set to F16 for Resume packet |

\*

# 6. ELECTRICAL SPECIFICATIONS

# **Absolute Maximum Ratings**

| Parameter            | Symbol | Condition | Rating                       | Unit |
|----------------------|--------|-----------|------------------------------|------|
| Power supply voltage | VDDm   |           | –0.5 to +4.6                 | V    |
| Input voltage        | VIN    |           | –0.5 to V <sub>DD</sub> +0.5 | V    |
| Output voltage       | Vout   |           | –0.5 to V <sub>DD</sub> +0.5 | V    |
| Storage temperature  | Tstg   |           | -40 to +125                  | °C   |

Caution Product quality may suffer if the absolute maximum rating is exceeded even momentarily for any parameter. That is, the absolute maximum ratings are rated values at which the product is on the verge of suffering physical damage, and therefore the product must be used under conditions that ensure that the absolute maximum ratings are not exceeded.

A CMOS device may cause unusual operation or destruction by Latch-up phenomenon. For your safety, be careful of the factor (serge, noise, static electricity) considered as external stress to Input/Output pins.

In order to avoid outbreak of heat/destruction of the device/board/equipment by an over-current continuing input, please prepare the current restrictions below 1.5 [A] as Vcc input.

### **Recommended Operating Ranges**

| Parameter             | Symbol | Condition             | MIN.                | TYP. | MAX. | Unit |
|-----------------------|--------|-----------------------|---------------------|------|------|------|
| Power supply voltage  | VDD    | Source power node     | 3.0                 | 3.3  | 3.6  | V    |
|                       |        | Non-source power node | 2.7 <sup>Note</sup> | 3.0  | 3.6  | V    |
| Operating temperature | TA     |                       | 0.0                 |      | 70.0 | °C   |
| Power dissipation     | PD     |                       |                     |      | 440  | mW   |

**Note** For a node does not source power.

# **DC Characteristics**

# Common

| Parameter      | Symbol | Condition | MIN. | TYP. | MAX. | Unit |
|----------------|--------|-----------|------|------|------|------|
| Supply current | ldd    | Note 1    |      | 68   |      | mA   |
|                |        | Note 2    |      | 60   |      | mA   |
|                |        | Note 3    |      | 41   |      | mA   |
|                |        | Note 4    |      | 31   |      | mA   |
|                |        | Note 5    |      | 115  |      | μA   |

**Notes 1.** Transmit maximum packet (all ports transmitting maximum size isochronous packet - 4096 bytes, sent on every isochronous interval, S400, data value of CCCCCCCH), V<sub>DD</sub> = 3.3 V, T<sub>A</sub> = 25°C

- **2.** Repeat typical packet (receiving on one port DV packets on every isochronous interval, S100, and transmitting on the other port),  $V_{DD} = 3.3 \text{ V}$ ,  $T_A = 25^{\circ}\text{C}$
- 3. Idle (one port receiving and one port transmitting cycle starts), VDD = 3.3 V, TA = 25°C
- 4. 1 port receiving cycle start packet only,  $V_{DD}$  = 3.3 V,  $T_A$  = 25°C
- **5.** Suspend mode,  $V_{DD} = 3.3 \text{ V}$ ,  $T_A = 25^{\circ}\text{C}$

### **PHY/Link Interface**

| Parameter                          | Symbol | Condition                            | MIN.     | TYP. | MAX.     | Unit |
|------------------------------------|--------|--------------------------------------|----------|------|----------|------|
| High-level output voltage          | Vон    | CTL0, CTL1, D0-D7, LKON, SCLK,       | VDD-0.45 |      |          | V    |
|                                    |        | Iон = –9 mA, V <sub>DD</sub> > 3 V   |          |      |          |      |
|                                    |        | CTL0, CTL1, D0-D7, LKON, SCLK,       | VDD-0.4  |      |          | V    |
|                                    |        | Iон = –4 mA, V <sub>DD</sub> = 2.7 V |          |      |          |      |
| Low-level output voltage           | Vol    | CTL0, CTL1, D0-D7, LKON, SCLK,       |          |      | 0.4      | V    |
|                                    |        | Iон = +9 mA, V <sub>DD</sub> > 3 V   |          |      |          |      |
|                                    |        | CTL0, CTL1, D0-D7, LKON, SCLK,       |          |      | 0.4      | V    |
|                                    |        | Iон = +4 mA, V <sub>DD</sub> = 2.7 V |          |      |          |      |
| High-level input voltage           | VIH    | LPS, SPD, DIRECT, PC0-PC2, SUS/RES,  | 0.7Vdd   |      |          | V    |
|                                    |        | СМС                                  |          |      |          |      |
| Low-level input voltage            | VIL    | LPS, SPD, DIRECT, PC0-PC2, SUS/RES,  |          |      | 0.2VDD   | V    |
|                                    |        | СМС                                  |          |      |          |      |
| High-level input voltage (schmitt) | VIHS   | CTL0, CTL1, D0-D7, LREQ,             | 0.456VDD |      | 0.456VDD | V    |
|                                    |        | V <sub>DD</sub> > 3 V                | +0.3     |      | +0.9     |      |
| Low-level input voltage (schmitt)  | VILS   | CTL0, CTL1, D0-D7, LREQ,             | 0.456VDD |      | 0.456VDD | V    |
|                                    |        | V <sub>DD</sub> > 3 V                | -0.9     |      | -0.3     |      |
| High-level input current           | Ін     | CTL0, CTL1, D0-D7,                   | -10      |      |          | μA   |
|                                    |        | VI = VDD, DIRECT = 0 V               |          |      |          |      |
|                                    |        | LPS, SPD, DIRECT, PC0-PC2, SUS/RES,  | -10      |      |          | μA   |
|                                    |        | CMC,                                 |          |      |          |      |
|                                    |        | $V_1 = V_{DD}$                       |          |      |          |      |
| Low-level input current            | lı∟    | CTL0, CTL1, D0-D7, LKON, SCLK,       |          |      | 10       | μA   |
|                                    |        | Vi = 0 V, DIRECT = 0 V               |          |      |          |      |
|                                    |        | LPS, SPD, DIRECT, PC0-PC2, SUS/RES,  |          |      | 10       | μA   |
|                                    |        | CMC,                                 |          |      |          |      |
|                                    |        | $V_1 = 0 V$                          |          |      |          |      |

# **Cable Interface**

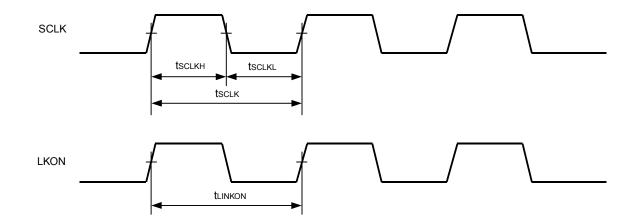
| Parameter                      | Symbol  | Condition                             | MIN.   | TYP. | MAX.  | Unit |
|--------------------------------|---------|---------------------------------------|--------|------|-------|------|
| Differential input voltage     | Vid     | Cable input, 100 Mbps operation       | 142    |      | 260   | mV   |
|                                |         | Cable input, 200 Mbps operation       | 132    |      | 260   | mV   |
|                                |         | Cable input, 400 Mbps operation       | 118    |      | 260   | mV   |
| TpB common mode input voltage  | VICM    | 100 Mbps speed signaling off          | 1.165  |      | 2.515 | V    |
|                                |         | 200 Mbps speed signaling              | 0.935  |      | 2.515 | V    |
|                                |         | 400 Mbps speed signaling              | 0.523  |      | 2.515 | V    |
| Differential output voltage    | Vod     | Cable output (Test load 55 $\Omega$ ) | 172.0  |      | 265.0 | mV   |
| TpA common mode output voltage | Vосм    | 100 Mbps speed signaling off          | 1.665  |      | 2.015 | V    |
|                                |         | 200 Mbps speed signaling              | 1.438  |      | 2.015 | V    |
|                                |         | 400 Mbps speed signaling              | 1.030  |      | 2.015 | V    |
| TpA common mode output current | Ісм     | 100 Mbps speed signaling off          | -0.81  |      | +0.44 | mA   |
|                                |         | 200 Mbps speed signaling              | -4.84  |      | -2.53 | mA   |
|                                |         | 400 Mbps speed signaling              | -12.40 |      | -8.10 | mA   |
| Power status threshold voltage | Vтн     | CPS                                   |        |      | 7.5   | V    |
| TpBias output voltage          | VTPBIAS |                                       | 1.665  |      | 2.015 | V    |

# **AC Characteristics**

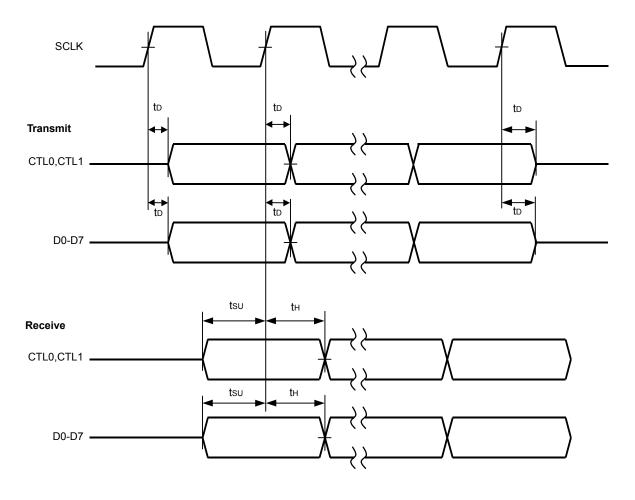
# **PHY/Link Interface**

| Parameter               | Symbol          | Condition | MIN. | TYP. | MAX. | Unit |
|-------------------------|-----------------|-----------|------|------|------|------|
| D, CTL, LREQ setup time | <b>t</b> su     |           | 5    |      |      | ns   |
| D, CTL, LREQ hold time  | <b>t</b> HD     |           | 0    |      |      | ns   |
| D, CTL output timing    | t⊳              |           | 0.5  |      | 9    | ns   |
| SCLK cycle time         | <b>t</b> sclk   |           | 20   |      |      | ns   |
| SCLK high level time    | <b>t</b> sclkh  |           | 9    |      | 11   | ns   |
| SCLK low level time     | <b>t</b> sclkl  |           | 9    |      | 11   | ns   |
| LKON cycle time         | <b>t</b> linkon |           | 160  |      |      | ns   |

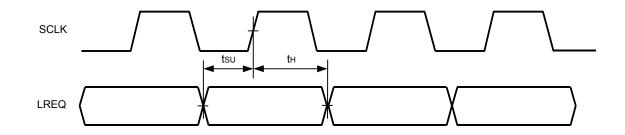
# Link Interface Timing (SCLK, LKON)



# Link Interface Timing (CTL, D)



# Link Interface Timing (LREQ)

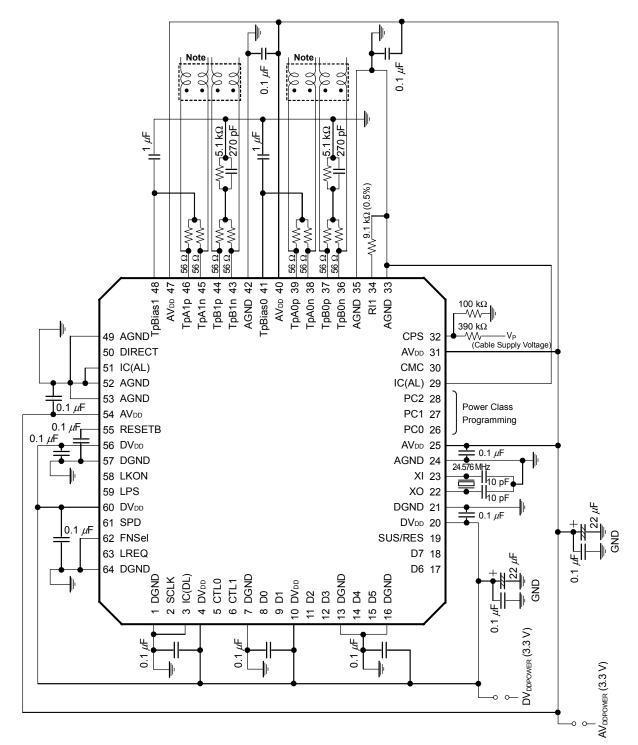


### **Cable Interface**

| Parameter                     | Symbol          | Condition                               | Speed | MIN. | TYP. | MAX.  | Unit |
|-------------------------------|-----------------|---|-------|------|------|-------|------|
| TpA, TpB transfer jitter      | <b>t</b> JITTER | Between TpA and TpB                     |       |      |      | ±0.15 | ns   |
| TpA strobe, TpB data transfer | <b>t</b> skew   | Between TpA and TpB                     |       |      |      | ±0.10 | ns   |
| TPA, TPB rise time/fall time  | tr∕t⊧           | 10 % to 90 %, via 55 $\Omega$ and 10 pF | S100  | 0.5  |      | 3.2   | ns   |
|                               |                 |   | S200  | 0.5  |      | 2.2   | ns   |
|                               |                 |   | S400  | 0.5  |      | 1.2   | ns   |

# 7. APPLICATION CIRCUIT EXAMPLE

### • IEEE1394 Interface

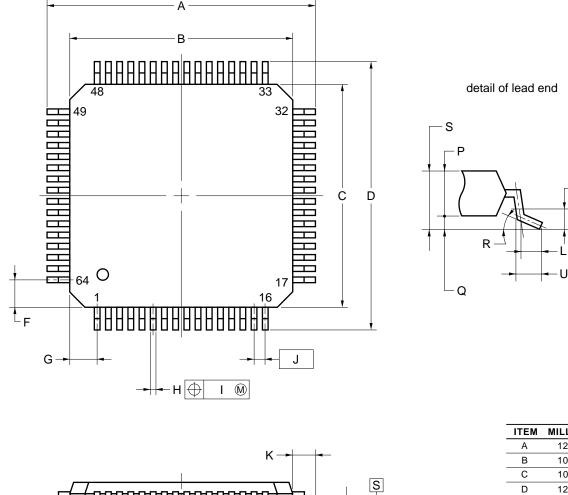


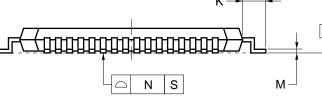
Note Common mode choke. Recommendation : TDK Part No. ACM2012-121 : MURATA Part No.PLP31DN161SL4

Т

# 8. PACKAGE DRAWING

# 64-PIN PLASTIC LQFP (10x10)





### NOTE

Each lead centerline is located within 0.08 mm of its true position (T.P.) at maximum material condition.

| ITEM | MILLIMETERS                          |
|------|--------------------------------------|
| А    | 12.0±0.2                             |
| В    | 10.0±0.2                             |
| С    | 10.0±0.2                             |
| D    | 12.0±0.2                             |
| F    | 1.25                                 |
| G    | 1.25                                 |
| Н    | 0.22±0.05                            |
| I    | 0.08                                 |
| J    | 0.5 (T.P.)                           |
| K    | 1.0±0.2                              |
| L    | 0.5                                  |
| М    | $0.17\substack{+0.03 \\ -0.07}$      |
| Ν    | 0.08                                 |
| Р    | 1.4                                  |
| Q    | 0.1±0.05                             |
| R    | $3^{\circ + 4^{\circ}}_{-3^{\circ}}$ |
| S    | 1.5±0.10                             |
| Т    | 0.25                                 |
| U    | 0.6±0.15                             |
|      | S64GB-50-8EU-2                       |

# 9. RECOMMENDED SOLDERING CONDITIONS

The  $\mu$ PD72852A should be soldered and mounted under the following recommended conditions.

For soldering methods and conditions other than those recommended below, contact your NEC Electronics sales representative.

For technical information, see the following website.

Semiconductor Device Mount Manual (http://www.necel.com/pkg/en/mount/index.html)

# Table 9-1. Surface Mounting Type Soldering Conditions

### $\mu$ PD72852AGB-8EU: 64-pin plastic LQFP (10 × 10)

| Soldering       | Soldering Conditions  | Recommended      |
|-----------------|---|------------------|
| Method          |   | Condition Symbol |
| Infrared reflow | Package peak temperature: 235°C, Time: 30 sec. Max. (at 210°C or higher).         | IR35-103-3       |
|                 | Count: three times or less  |                  |
|                 | Exposure limit: 3 days <sup>Note</sup> (after that prebake at 125°C for 10 hours) |                  |
| Partial heating | Pin temperature: 300°C Max., Time: 3 sec. Max. (per pin row)                      | —                |

Note After opening the dry pack, store it at 25°C or less and 65 % RH or less for the allowable storage period.

# NOTES FOR CMOS DEVICES –

### **1** VOLTAGE APPLICATION WAVEFORM AT INPUT PIN

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between VIL (MAX) and VIH (MIN) due to noise, etc., the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between VIL (MAX) and VIH (MIN).

### (2) HANDLING OF UNUSED INPUT PINS

Unconnected CMOS device inputs can be cause of malfunction. If an input pin is unconnected, it is possible that an internal input level may be generated due to noise, etc., causing malfunction. CMOS devices behave differently than Bipolar or NMOS devices. Input levels of CMOS devices must be fixed high or low by using pull-up or pull-down circuitry. Each unused pin should be connected to VDD or GND via a resistor if there is a possibility that it will be an output pin. All handling related to unused pins must be judged separately for each device and according to related specifications governing the device.

### **③** PRECAUTION AGAINST ESD

A strong electric field, when exposed to a MOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop generation of static electricity as much as possible, and quickly dissipate it when it has occurred. Environmental control must be adequate. When it is dry, a humidifier should be used. It is recommended to avoid using insulators that easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors should be grounded. The operator should be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions need to be taken for PW boards with mounted semiconductor devices.

### **④** STATUS BEFORE INITIALIZATION

Power-on does not necessarily define the initial status of a MOS device. Immediately after the power source is turned ON, devices with reset functions have not yet been initialized. Hence, power-on does not guarantee output pin levels, I/O settings or contents of registers. A device is not initialized until the reset signal is received. A reset operation must be executed immediately after power-on for devices with reset functions.

# **(5)** PAY ATTENTION TO CHARGING WITH STATIC ELECTRICITY OF THE DEVICE OR THE SURFACE OF THE DEVICE PACKAGE

In case the handing of this product and the production manufacturing process, please use the ionizer for this device to eliminate static electricity.

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